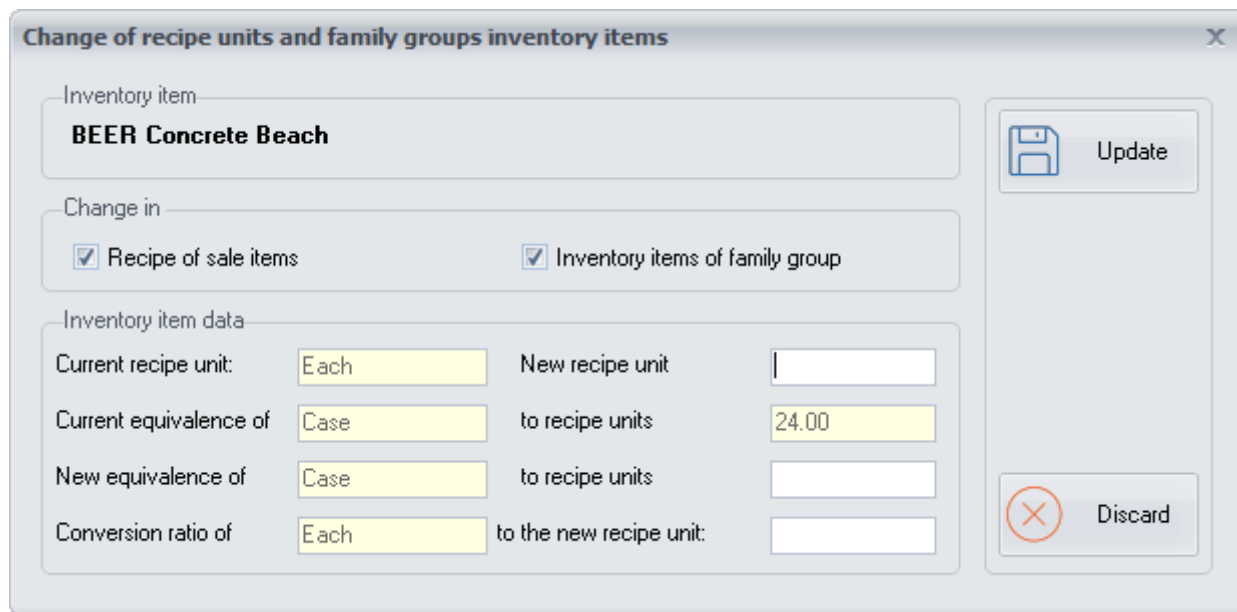


Change of Recipe Units

Once we have clicked on the **Unit Change** button through the **Inventory Items** screen, a window like the one we can see below will appear.



The screenshot shows a software window titled "Change of recipe units and family groups inventory items". It contains the following fields and controls:

- Inventory item:** A text field containing "BEER Concrete Beach".
- Change in:** Two checkboxes: ☒ "Recipe of sale items" and ☒ "Inventory items of family group".
- Inventory item data:** A section with four rows of input fields:
 - Current recipe unit: "Each" | New recipe unit: (empty)
 - Current equivalence of: "Case" | to recipe units: "24.00"
 - New equivalence of: "Case" | to recipe units: (empty)
 - Conversion ratio of: "Each" | to the new recipe unit: (empty)
- Buttons:** An "Update" button with a floppy disk icon and a "Discard" button with a red X icon.

It allows us to change the recipe units of the inventory items in all the **Recipes** and **Family Groups** where the inventory item appears.

We can select to make the change in the **Recipes of sale items** and/or in the **Inventory items of family group**.

We will write the new recipe unit, the new equivalence and the conversion ratio of the new recipe unit.

Once we have configured the change of recipe units, we will click on the **Update** button.

The **Discard** button allows us to exit of the screen without making any changes.